

SYLLABUS  
PART I  
EDISON STATE COMMUNITY COLLEGE  
IMD 290S CAPSTONE PROJECT  
3 CREDIT HOURS

**COURSE DESCRIPTION**

In-depth, integrated study of interactive media with a strong focus on teamwork and creative design. Students will utilize the knowledge and experience gained in previous core courses to design, develop, and implement a capstone project. Prerequisite: Minimum of 18 hours from IMD completed, IMD 101S, and department approval. Co-requisite: IMD 292S. Lab fee.

**COURSE GOALS**

The student will:

Bloom's Level		Program Outcomes
3	1. Demonstrate proficiency in written and oral communication.	3
3	2. Demonstrate an ability to work well in a team environment.	2
5	3. Defend analysis of whether an implementation of an interactive media project is a success or failure.	2
5	4. Integrate positive ethical standards into all coursework and apply ethics to interactive media.	1
5	5. Formulate a major team project that shows an understanding of the roles, functions, and importance of management in an interactive media project.	2, 4
5	6. Design, prototype, implement, and deploy an interactive media project using agile methods.	4

**CORE VALUES**

The Core Values are a set of principles that guide Edison State in creating its educational programs and environment. They will be reflected in every aspect of the College. Students' educational experiences will incorporate the Core Values at all levels, so that a student who completes a degree program at Edison State will not only have been introduced to each value, but will have had them reinforced and refined at every opportunity.

**TOPIC OUTLINE**

1. Team Dynamics
2. Presentation Concepts
3. Project Management
4. Project Design
5. Project Prototyping
6. Project Implementation and Deployment
7. Interactive Media Ethics