## SYLLABUS PART I EDISON STATE COMMUNITY COLLEGE IMD 101S INTRODUCTION TO INTERACTIVE MEDIA 1 CREDIT HOUR

# COURSE DESCRIPTION

Introduction to interactive media. Interactive media uses, impacts, policies, laws, and ethical concerns will be discussed. Students will also learn about the careers and opportunities within various interactive media industries. Lab fee.

# COURSE GOALS

| The student will: |  |          |
|-------------------|--|----------|
| Bloom's           |  | Program  |
| Level             |  | Outcomes |
| 1                 | 1. Examine the use of appropriate software in producing content relating to    | 6        |
|                   | various interactive media.   |          |
| 2                 | 2. Discuss the impacts of interactive media on society.                        | 1, 3     |
| 2                 | 3. Distinguish between different forms of interactive media and their          | 3, 4, 5  |
|                   | appropriate use.   |          |
| 2                 | 4. Discuss the uses, policies, and laws relating to various interactive media. | 1, 3, 4  |
| 2                 | 5. Discuss the importance of ethics in various interactive media industries.   | 1, 3     |

# CORE VALUES

The Core Values are a set of principles that guide Edison State in creating its educational programs and environment. They will be reflected in every aspect of the College. Students' educational experiences will incorporate the Core Values at all levels, so that a student who completes a degree program at Edison State will not only have been introduced to each value, but will have had them reinforced and refined at every opportunity.

# TOPIC OUTLINE

- 1. The Changing Media
- 2. Media and Society
- 3. Public Relations
- 4. Media Uses and Impacts
- 5. Media Policy and Law
- 6. Media Ethics
- 7. Global Communications Media