

SYLLABUS
PART I
EDISON STATE COMMUNITY COLLEGE
ART 127S TWO-DIMENSIONAL FOUNDATIONS STUDIO
3 CREDIT HOURS

COURSE DESCRIPTION

Introduction to the elements and principles of design and color theory on the two-dimensional surface. A variety of media, processes, and design concepts will be explored. Lab fee.

COURSE GOALS

The student will:

Bloom's Level		Gen Ed Outcomes
2	1. Explain the principles of two-dimensional design using discipline appropriate vocabulary.	1, 2
3	2. Apply the principles of two-dimensional design to solve visual problems and communicate a variety of aesthetic and conceptual ideas.	1, 6
5	3. Adapt the principles of two-dimensional design to fit personal visual/creative aesthetic.	1, 6
4	4. Apply an understanding of color perception, interaction, and theory to assignments using a variety of processes and materials.	1, 2, 4, 6
5	5. Analyze and critique own work, the work of peers, and the work of historical and contemporary artists.	1, 2, 4, 5, 6

CORE VALUES

The Core Values are a set of principles that guide in creating educational programs and environments at Edison. They include communication, ethics, critical thinking, human diversity, inquiry/respect for learning, and interpersonal skills/teamwork. The goals, objectives, and activities in this course will introduce/reinforce these Core Values whenever appropriate.

TOPIC OUTLINE

1. Line
2. Shape
3. Texture
4. Space
5. Movement
6. Position
7. Attributes of Color
8. Color Modification
9. Color Wheel
10. Color Schemes
11. Albers' Color Interactions