

SYLLABUS
PART I
EDISON COMMUNITY COLLEGE
ART 127S BASIC DESIGN
3 CREDIT HOURS

COURSE DESCRIPTION

Introduction to the elements and principles of art and design. Emphasis is on theories and the principles of two-dimensional organization. Lab fee.

COURSE GOALS

The student will:

Bloom's Level		Gen Ed Outcomes
2	1. Explain the principles of 2D design.	1, 2
3	2. Apply the principles of 2D design to own creative work.	1, 6
5	3. Adapt the principles of 2D design to fit own visual/creative aesthetic.	1, 6
4	4. Analyze contemporary artwork and artwork from various historical periods to see how the principles of 2D design are used in the work.	1, 2, 4, 6
5	5. Defend and critique own work and the work of peers.	1, 2, 4, 5, 6

CORE VALUES

The Core Values are a set of principles that guide in creating educational programs and environments at Edison. They include communication, ethics, critical thinking, human diversity, inquiry/respect for learning, and interpersonal skills/teamwork. The goals, objectives, and activities in this course will introduce/reinforce these Core Values whenever appropriate.

TOPIC OUTLINE

1. Points and Lines
2. Position
3. Space
4. Depth
5. Movement
6. Focal Point
7. Shape
8. Figure-Ground Reversal
9. Interpenetration
10. Simultaneous Contrast
11. Texture